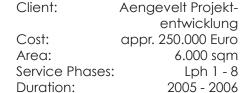


Districtr (n)

Düsseldorf Completion 2006



Soundscape:

Noises transcend the boundaries between the airport, service and office locations, motorway and railway line. Jet engines - sounds of planes, multi-cylinders - sounds of cars, fans - sounds of computers, steel on steel - sounds of railways. An infinite number of superimpositions from machinery, inherently rhythmic noises to indifferent noise situations are constantly heard. Audio deserts, audio spheres.

Synchromatic:

The disturbing soundscape is detached and framed through the skeletal mapping of tonal structures. Movement and optical rhythm transform the sound, which appears endlessly rustling and monotonous, into a scene with lively music. Buildings are made of construction material, landscaping of traffic areas transform into gardens.





